



PLASTIC BLENDS

CHOOSE WHAT FITS YOUR NEEDS

T Titanium looks & performance	B Big Z maximum durability
E ESP pro caliber plastic	G Z Glo glows in the dark
Z Z maximum durability	J Jawbreaker looks & grip
F Z FLX all weather blend	X X grip and value
L Z Lite lowest weights	D Pro D best grip, best value



STABILITY RATING

DISCRAFT QUICK REFERENCE SYSTEM

The stability of a disc refers to a left or right track during its flight. A disc that flies straight when thrown flat and with enough spin has a 0 stability rating. The numbers 1 to 3 indicate an "overstable" disc that will pull or turn to the left (RHBH*), with 1 being less turn and 3 being a hard turn.



*All stability ratings are for Right Handed, Back Hand throws at moderate to high speed. The chart is reversed for left handed, back hand throws.



FLIGHT NUMBERS

MORE DETAILED FLIGHT SPECS

SPEED (range: 1 to 14)
Higher numbers indicate a faster disc with more distance potential, but may require more power to achieve full performance.

GLIDE (range: 1 to 6)
Glide indicates how well the disc will continue to stay aloft as it slows in flight. Higher number = more glide and will be easier for new players to control.

TURN (range: -5 to +1)
How easily a disc will turn over early in flight (turn right for RHBH throwers). Discs rated +1 will resist turn the most, new players should select negatives.

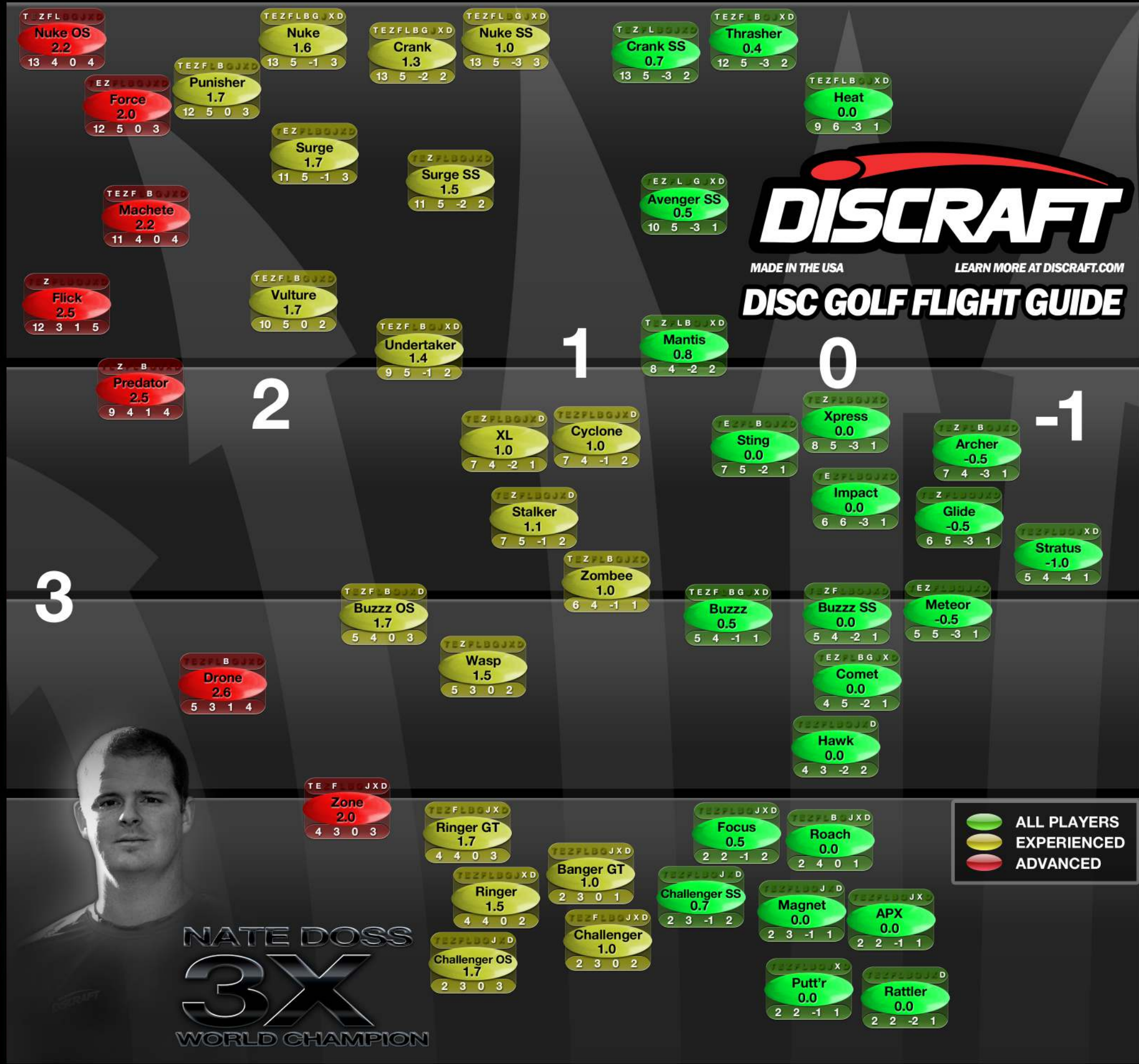
FADE (range: 0 to 5)
Shows how hard a disc will curve near the end of flight (left for RHBH shots). A disc rated 5 will fade the hardest, 0 will finish straight.

DISTANCE DRIVERS

DRIVERS

MID-RANGE

PUTT AND APPROACH



- ALL PLAYERS
- EXPERIENCED
- ADVANCED